

Byungjin Park

SOFTWARE ENGINEER · SECURITY EXPERT

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“Be the change that you want to see in the world.”

Summary

Current Software Architect at start-up company Omnious. 7+ years experience specializing in the backend development, infrastructure automation, and computer hacking/security. Super nerd who loves Vim, Linux and OS X and enjoys to customize all of the development environment. Interested in devising a better problem-solving method for challenging tasks, and learning new technologies and tools if the need arises.

Work Experience

Omnious. Co., Ltd.

Seoul, S.Korea

SOFTWARE ARCHITECT

Jun. 2017 - PRESENT

- Built several automated environments to provision and manage a hybrid infrastructure(Amazon AWS + On-premise) utilizing IaC(Infrastructure as Code) tools like Ansible, Packer and Terraform.
- Designed an overall service architecture and pipelines of the Machine Learning based Fashion Tagging API SaaS product with the micro-services architecture.
- Implemented several API microservices in Node.js Koa and in the serverless AWS Lambda functions.

PLAT Corp.

Seoul, S.Korea

CO-FOUNDER & SOFTWARE ENGINEER

Jan. 2016 - Jun. 2017

- Implemented RESTful API server for car rental booking application(CARPLAT in Google Play).
- Built and deployed overall service infrastructure utilizing Docker container, CircleCI, and several AWS stack(Including EC2, ECS, Route 53, S3, CloudFront, RDS, ElastiCache, IAM), focusing on high-availability, fault tolerance, and auto-scaling.
- Developed an easy-to-use Payment module which connects to major PG(Payment Gateway) companies in Korea.

R.O.K Cyber Command, MND

Seoul, S.Korea

SOFTWARE ENGINEER & SECURITY RESEARCHER (COMPULSORY MILITARY SERVICE)

Aug. 2014 - Apr. 2016

- Lead engineer on agent-less backtracking system that can discover client device's fingerprint(including public and private IP) independently of the Proxy, VPN and NAT.
- Implemented a distributed web stress test tool with high anonymity.
- Implemented a military cooperation system which is web based real time messenger in Scala on Lift.

NEXON

Seoul, S.Korea & LA, U.S.A

GAME DEVELOPER INTERN AT GLOBAL INTERNSHIP PROGRAM

Jan. 2013 - Feb. 2013

- Developed in Cocos2d-x an action puzzle game(Dragon Buster) targeting U.S. market.
- Implemented API server which is communicating with game client and In-App Store, along with two other team members who wrote the game logic and designed game graphics.
- Won the 2nd prize in final evaluation.

ShitOne Corp. (Start-up company)

Seoul, S.Korea

SOFTWARE ENGINEER

Dec. 2011 - Feb. 2012

- Developed a proxy drive smartphone application which connects proxy driver and customer.
- Implemented overall Android application logic and wrote API server for community service, along with lead engineer who designed bidding protocol on raw socket and implemented API server for bidding.

SAMSUNG Electronics

S.Korea

FREELANCE PENETRATION TESTER

Sep. 2013, Mar. 2011 - Oct. 2011

- Conducted penetration testing on SAMSUNG KNOX, which is solution for enterprise mobile security.
- Conducted penetration testing on SAMSUNG Smart TV.

Honors & Awards

INTERNATIONAL

2017	Finalist , DEFCON 25th CTF Hacking Competition World Final	<i>Las Vegas, U.S.A</i>
2014	Finalist , DEFCON 22nd CTF Hacking Competition World Final	<i>Las Vegas, U.S.A</i>
2013	Finalist , DEFCON 21st CTF Hacking Competition World Final	<i>Las Vegas, U.S.A</i>
2011	Finalist , DEFCON 19th CTF Hacking Competition World Final	<i>Las Vegas, U.S.A</i>
2012	6th Place , SECUINSIDE Hacking Competition World Final	<i>Seoul, S.Korea</i>

DOMESTIC

2015	3rd Place , WITHCON Hacking Competition Final	<i>Seoul, S.Korea</i>
2017	Silver Prize , KISA HDCON Hacking Competition Final	<i>Seoul, S.Korea</i>
2013	Silver Prize , KISA HDCON Hacking Competition Final	<i>Seoul, S.Korea</i>

Presentation

6th CodeEngn (Reverse Engineering Conference)

Seoul, S.Korea

PRESENTER FOR <DEFCON 20TH : THE WAY TO GO TO LAS VEGAS>

Jul. 2012

- Introduced CTF(Capture the Flag) hacking competition and advanced techniques and strategy for CTF

Writing

A Guide for Developers in Start-up

Facebook Page

FOUNDER & WRITER

Jan. 2015 - PRESENT

- Drafted daily news for developers in Korea about IT technologies, issues about start-up.

AhnLab

S.Korea

UNDERGRADUATE STUDENT REPORTER

Oct. 2012 - Jul. 2013

- Drafted reports about IT trends and Security issues on AhnLab Company magazine.

Program Committees

2016	Problem Writer , 2016 CODEGATE Hacking Competition World Final	<i>S.Korea</i>
2013	Organizer & Co-director , 1st POSTECH Hackathon	<i>S.Korea</i>

Education

POSTECH(Pohang University of Science and Technology)

Pohang, S.Korea

B.S. IN COMPUTER SCIENCE AND ENGINEERING

Mar. 2010 - Aug. 2017

- Got a Chun Shin-II Scholarship which is given to promising students in CSE Dept.

Extracurricular Activity

PoApper (Developers' Network of POSTECH)

Pohang, S.Korea

CORE MEMBER & PRESIDENT AT 2013

Jun. 2010 - Jun. 2017

- Reformed the society focusing on software engineering and building network on and off campus.
- Proposed various marketing and network activities to raise awareness.

PLUS (Laboratory for UNIX Security in POSTECH)

Pohang, S.Korea

MEMBER

Sep. 2010 - Oct. 2011

- Gained expertise in hacking & security areas, especially about internal of operating system based on UNIX and several exploit techniques.
- Participated on several hacking competition and won a good award.
- Conducted periodic security checks on overall IT system as a member of POSTECH CERT.
- Conducted penetration testing commissioned by national agency and corporation.